

# Pelletron Digital Filtering

*Local application*

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Some Pelletron signals available for ECool are hard to analyze. A bump may exist, but buried in enough noise that it is hard to see. A new LA called PELF is designed to use a digital filtering scheme to tease out the bumps amid the noise. This note describes the algorithm used.

The signals to be treated in this way are the following:

<i>R: names</i>	<i>Description</i>	<i>Range</i>
ACCRV	Accel tube current	$\pm 200 \mu\text{A}$
DECRV	Decel tube current	$\pm 200 \mu\text{A}$
COLRV	Column current	$\pm 200 \mu\text{A}$
GVMVV	GVM out volts	$\pm 300 \text{ kV}$
TPSERV	TPS error volts	$\pm 10 \text{ V}$
CP01V	CPO #1 volts	$\pm 100 \text{ kV}$

Corresponding digital filter output signals are the same but with names ending in A, not V.

The digital filter used is a Bessel Lowpass type of order 2. The following algorithm is used:

```
Local double Filter(double xarg, double *y)
/* Perform digital filter algorithm for input channel value */
{
    double x;

    x = xarg / GAIN;
    y[0] = y[1];
    y[1] = y[2];
    y[2] = x + c1 * y[0] + c2 * y[1];
    return (y[2]);
}
```

where the following constants are used for a 15 Hz sample rate:

```
#define GAIN (368.8278871) /* GAIN factor in filter algorithm */
#define c1 (-0.9118429230) /* coefficients used in algorithm */
#define c2 ( 1.9091316313)
```

As implemented in the program, the input values are given in A/D volts, in the range  $\pm 10 \text{ V}$ . The algorithm keeps track of the two previous output values in computing the current output value.

The resulting output data, in raw units of  $\pm 32768$  range, is deposited into the reading fields of a series of consecutive analog channels.

Here is the parameter layout for PELF:

<i>Prompt</i>		<i>Size</i>	<i>Meaning</i>
ENABLE	B	2	Enable Bit# for this LA
INPUT	C	2	Input signals base Chan#
NCHANS		2	#channels
OUTPUT	C	2	Output signals base Chan#

IRM execution time is approximately  $(45 + 30 * n) \mu\text{s}$ , with  $n$  the number of channels specified.